

## 5 in1-1 part 1

PARTS SIDE	A	B	SOLDER SIDE
	1	1	
	2	2	
SPEAKER	3(IN)	3	GND
HOLD 1 ;	4(IN)	4	
HOLD 2 ;	5(IN)	5	
HOLD 3 / INFO ;	6(IN)	6	
HOLD 4 / SW ;	7(IN)	7	
HOLD 5 / SW ;	8	8	
START / SW ;	9(IN)	9	
DOUBLE SW / Select GAME	10(IN)	10	
	11(IN)	11	
	12(IN)	12	
	13(IN)	13	
	14	14	
BET / SCORE S	15	15	
AUTO	16(IN)	16	
	17	17	
COIN A	18(IN)	18(IN)	COIN B
	19	19	
RECORD	20(IN)	20(IN)	SET
PAY OUT	21(IN)	21(IN)	
	22	22(IN)	HOPPER.-SW
	23(OUT)	23(OUT)	
KEY IN MATER	24(OUT)	24(OUT)	
COIN MATER	25	25(OUT)	
PAY OUT MATER	26	26(OUT)	
	27(OUT)	27(OUT)	
KEY OUTMATER	28(OUT)	28(OUT)	
HOLD 1 LAMP	29(OUT)	29(OUT)	DOUBLE LAMP
HOLD 2 LAMP	30(OUT)	30(OUT)	
HOLD 3 LAMP	31(OUT)	31(OUT)	
HOLD 4 LAMP	32(OUT)	32(OUT)	
HOLD 5 LAMP	33(OUT)	33(OUT)	SSR
START LAMP	34(OUT)	34	BET LAMP
KEY IN SW	35	35	
GND	36	36	GND

KEY IN+HOLD1=KEY IN 100  
 KEY IN+HOLD2=KEY IN 1000  
 KEY IN+HOLD3=KEY IN 10000  
 KEY IN+HOLD5=KEY OUT

PARTS SIDE	10pin		10pin
GND	1	GND	1
GND	2	GND	2
+5V	3	+5V	3
+5V	4	+5V	4
+12V	5	+12V	5
NC	6	NC	6